

LEGO

Harry Potter

YEARS 1-4



Tt
games



Epilepsy Warning

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult a physician before resuming play.

Precautions to Take During Use

- Sit a good distance away from the monitor.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.

CONTENTS

| | | | |
|---|----|----------------------------|----|
| INSTALLATION & ACTIVATION | 2 | ON-SCREEN INFORMATION | 13 |
| GETTING STARTED | 3 | SPELLS & MAGICAL ABILITIES | 14 |
| CONTROLS | 4 | ITEMS | 17 |
| MAIN MENU | 6 | PAUSE MENU | 19 |
| HOGWARTS™ SCHOOL OF WITCHCRAFT AND WIZARDRY | 7 | TECHNICAL SUPPORT | 20 |
| THE LEAKY CAULDRON™ | 8 | CONTACT US | 20 |
| DIAGON ALLEY™ | 10 | CREDITS | 21 |
| | | WARRANTY | 21 |



INSTALLATION & ACTIVATION

It is important that the game is installed correctly before playing. Installation is a one-time process that only takes a few minutes. Please follow the instructions below:

1. Insert the **LEGO® Harry Potter™ Years 1-4** disc into the DVD drive and wait for the **LEGO® Harry Potter™ Years 1-4** disc image to appear on your desktop.
2. If it doesn't open automatically, double-click on the **LEGO® Harry Potter™ Years 1-4** disc image to open it.
3. Drag the **LEGO® Harry Potter™ Years 1-4** application icon onto the **Applications** folder that appears next to it. It will start to copy across.
4. Once the copy has finished, double-click on the **LEGO® Harry Potter™ Years 1-4** application icon, in the **Applications** folder on your hard drive. The **LEGO® Harry Potter™ Years 1-4** pre-game **Options** window will appear showing the **Activation** tab.
5. Enter your **Product Key** into the six empty boxes in the **Activation** tab. Your **Product Key** is printed on the back of the manual. Once the **Product Key** has been entered, the **Save** button in the right-hand corner of the tab will activate.
6. Click the **Save** button to save your **Product Key**.
7. You now have a choice to activate the game online or to play with the disc in the drive.

Playing using the DVD

Once you have completed step 6 on the previous page you may play the game by clicking the **Play with DVD** button. In order for the game to launch, the **LEGO Harry Potter™** disc must be present in your Mac's DVD drive.

Playing using Online Activation

If you prefer to play without the game disc in the drive, then you may do so by activating your game online:

1. Click the **Activate Online...** button in the **Activation** tab. A dialog box will appear confirming that your **Product Key** will be sent to Feral.
2. Click the **Activate Online** button in the new dialog box that appears. The **Activation** tab will update showing you the number of machines you are allowed to activate the game on and how many machines you have currently activated. You can now play your game without a disc in the drive or an internet connection.

Getting Started

1. If **LEGO Harry Potter™** is not already running, double-click on the **LEGO Harry Potter™** application icon. By default this is to be found in **Applications** folder on your computer's hard drive.
2. The pre-game options screen will appear. Click on the **Play** button. The game will launch.
3. When the title screen appears, press a key on the keyboard or button on a gamepad.
4. Select **New Game**.
5. You will be taken straight into the world of **Harry Potter™**—starting with his dramatic arrival at number four, Privet Drive...



CONTROLS

Keyboard Controls

| ACTION | PLAYER 1 | PLAYER 2 |
|--------------------------------------|---|---|
| ■ Move character | W A S D | ↑ ← ↓ → |
| ■ Jump | Y | I |
| ■ Cast on LEGO objects | G | ; |
| ■ Target objects | G (press and hold) | ; |
| ■ Tag character | J | \ |
| ■ Show Spell Wheel | J (press and hold) | \ |
| ■ Cast selected spell on Spell Wheel | H |] |
| ■ Free play character toggle up | E | I |
| ■ Free play character toggle down | Q | P |
| ■ Start / Pause | ENTER | DEL |

■ **F1** to drop in player 1 using the keyboard

■ **F2** to drop in player 2 using the keyboard

■ **Please Note:** If you are using a recent Apple keyboard, you will need to hold down the **fn** key before using your function (**f**) keys.

Gamepad Controls

LEGO Harry Potter™: Years 1–4 works fine with your Mac's keyboard, however we recommend using a dual analog stick gamepad. The diagram below is based on a standard controller and some gamepads may not map the controls indicated to the same buttons. In such cases the controls need to be set manually. This can be done in **Control Configuration** via **Options** on the Main Menu.



| ACTION | BUTTON |
|--------------------------------------|---------------------------------|
| ■ Move character | 9 / + |
| ■ View camera | 10 |
| ■ Jump | 2 |
| ■ Cast on LEGO objects | 1 |
| ■ Target objects | (press and hold) 1 |
| ■ Tag character | 4 |
| ■ Show Spell Wheel | (press and hold) 4 |
| ■ Cast selected spell on Spell Wheel | 3 |
| ■ Free Play character toggle | 5 / 6 |
| ■ Start / Pause | START |

MAIN MENU

Use **W** **A** **S** **D** or **9** / **+** to navigate the menus, press **ENTER** or **2** to confirm your selection.

New Game

When you begin a new game of **LEGO Harry Potter™: Years 1-4**, you'll be taken straight into Harry's world—starting with his dramatic arrival at Number Four, Privet Drive.

Soon, you'll be collecting your school supplies from Diagon Alley, making your way to platform nine and three-quarters, and travelling to Hogwarts School of Witchcraft and Wizardry aboard the Hogwarts Express.

Load Game

Choose **Load Game** if you have a previously saved game. You will rejoin the story at the point where you last saved.

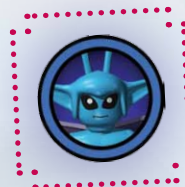


HOGWARTS™ SCHOOL OF WITCHCRAFT AND WIZARDRY

Lessons

Just like any other young witch or wizard, you'll need to attend lessons in order to learn new spells and magical abilities. When you arrive at Hogwarts, find Nearly Headless Nick (who will guide you around Hogwarts).

Whenever you complete a lesson, a token will appear on screen. Once collected, these tokens allow you to use the spells and magic abilities you've learned. A new spell or ability may enable you to interact with (or cast on) objects that you couldn't before, and reach inaccessible areas. To explore Hogwarts in its entirety, you'll need to unlock a wide range of abilities and spell tokens. Keep attending lessons and, before long, you may know almost as much as Hermione!



Story Events

During each school year, you'll be required to play through a series of Story Events, which capture your favorite moments from the *Harry Potter™* stories—such as the mountain troll fight in the girls' toilets and Harry's discovery of the dark and mysterious Chamber of Secrets™. To complete a Story Event, you'll need to use the spells and magical abilities you've learned during the course of the game.

Once a Story Event has been completed, you can replay the Story Event or play the event in Free Play Mode. To do so, go to the Leaky Cauldron noticeboard.

You can leave Hogwarts and return to the Leaky Cauldron at any time. To do so, simply pause the game by pressing **ENTER** or **START** and select **The Leaky Cauldron**.

Polyjuice Potion Cauldrons



Once you've learned how to brew the Polyjuice Potion, you'll be able to use the gold Polyjuice Potion cauldrons scattered around Hogwarts to change into characters that you've unlocked or purchased.

To switch characters, walk up to a gold cauldron and drink the potion by pressing **[H]** or **[3]**. Then use **[W]** **[A]** **[S]** **[D]** or **[9]** **+** to select the character you want to change into and press **[Y]** or **[2]**. The spells and magical abilities of the character will automatically become available to you.

THE LEAKY CAULDRON

Once inside the Leaky Cauldron, you'll be able to replay previously completed levels, return to Hogwarts, or access Diagon Alley.

Go to Hogwarts

To return to Hogwarts and continue your current game, go through the door leading to Muggle London.

Leaky Cauldron Noticeboard

To replay a level that you've already completed, go to the noticeboard in the Leaky Cauldron. The noticeboard will display the levels that you have already completed. Use **[W]** **[A]** **[S]** **[D]** or **[9]** **+** to highlight the level you want to play again and press **[Y]** or **[2]** to select it.

Free Play Mode

Selecting **Free Play Mode** enables you to play levels with a large group of characters—and gives you the opportunity to use their unique spells and abilities to unlock and access new areas.



Go to Diagon Alley

To access Diagon Alley, walk through the door that leads to the magical brick wall.



DIAGON ALLEY

Diagon Alley is the place for all your wizarding needs.



Eeylops Owl Emporium

Red Bricks are delivered to Eeylops once they have been posted via Owl Post. You'll be able to purchase the Red Brick extras displayed in the emporium using LEGO studs. See page 18 for more information about Red Bricks.

Wiseacre's Wizarding Equipment

If you visit Wiseacre's Wizarding Equipment, you will be able to view and purchase all the spells you have collected so far. Purchasing unlocked spells with LEGO studs will add them to your spell list (although purchased spells will only be available to certain characters). In some instances, purchased spells will upgrade your existing spells. See page 17 for more information about spell and ability tokens.

If you visit the upper level of Wiseacre's Wizarding Equipment, you'll be able to access the cheat code entry area. If you have a cheat code you can enter it here and see what it unlocks.

Madam Malkin's Robes for All Occasions (Character Customizer)

Provided you've collected the relevant token and have enough studs, you'll be able to purchase characters from Madam Malkin's Robes for All Occasions.

You can also customize your characters in Madam Malkin's by walking them into one of the upstairs changing rooms. Use **W** **A** **S** **D** or **9** / **+** to select the character part you wish to change, and to cycle through the available replacement parts.

The more characters you purchase, the more LEGO accessories will become available to you.

To play as a customized character, you will need to activate a gold Polyjuice Potion cauldron and select the relevant character from the character list. See page 8 for more information about selecting characters.



Gringotts Bank™ (LEGO Builder)

Enter Gringotts Bank and discover the LEGO Builder.

Deep inside Gringotts, you will find locked vaults. These vaults may be unlocked individually provided you have enough Gold Bricks to build their doors. Once you've opened a vault, you'll find a Portkey—which will transport you to a unique LEGO Builder level.

Within each LEGO Builder level, you'll find a set of LEGO objects. By completing a task successfully, you'll be able to unlock these—and other bonus LEGO objects—and use them to build your own creations within the level.

Unlocking and completing LEGO Builder tasks will increase the number of LEGO objects in your collection.



ON-SCREEN INFORMATION

The game screen provides some information about your current status and progress in the story.



- 1 Active Character** There are many different characters that you can control while you're at Hogwarts; you'll see an icon of the character you're currently playing as displayed at the top of the screen.
- 2 LEGO Stud Total** The number of LEGO studs you've collected is displayed next to your character's icon. You can use LEGO studs to unlock extras, characters and Gold Bricks, as well as spells.
- 3 Health** The four hearts show your character's health. Once all hearts are gone the character will break into pieces and you'll lose some LEGO studs!
- 4 Currently Selected Spell** This shows which spell or special ability was last selected on the Spell Wheel. After learning lots of spells, even the best witches and wizards need a reminder!
- 5 True Wizard Meter** Whenever studs are collected, the True Wizard bar will appear on screen and start to fill up. If you fill the bar for each level, you'll receive a special bonus!



SPELLS AND MAGICAL ABILITIES

Tagging Characters

To tag other characters, press **J** or **4**. Switching between characters allows you to use each character's unique abilities—enabling you to explore Hogwarts and complete Story Events.

Spell-its

Gone are the days when LEGO bricks needed to be built by hand! Once you have your wand, you can stand next to piles of twinkling, jiggling, LEGO bricks and press and hold **H** or **3** to make the bricks magically build themselves.



Spell-casting

To cast a non-specific spell, press **G** or **1**. To cast the spell or access the ability currently selected on the Spell Wheel, press **H** or **3**.

If you want to choose a specific spell or ability, press and hold **J** or **4** to bring up the Spell Wheel. While holding down **J** or **4**, you can move round the Spell Wheel using **W** **A** **S** **D** or **9** / **+**. Highlight the spell or ability you require, then let go of **J** or **4**. You will now be able to cast the selected spell or access the selected ability.

- To target a specific object with a spell or weapon, press and hold **G** or **1**, and use the on-screen indicator to highlight it. When the object is highlighted, release **G** or **1** to cast.
- To cast *Wingardium Leviosa*, target the object with the on-screen indicator and keep **G** or **1** held down.
- Although Muggles and Squibs cannot perform magic, you can make them bash objects by pressing **G** or **1**.

Special Abilities

Certain characters have special abilities. Once these abilities are learned or unlocked, they will be added to that character's Spell Wheel.

Pet Abilities

Some characters, such as Ron Weasley™, can use their pets to complete puzzles. For example, while playing as Ron, you can select the Pet Ability from the Spell Wheel to take control of his pet rat, Scabbers™ (who will be able to climb inside small pipes and reach previously inaccessible items or areas).

Invisibility Cloak

Once he has received it, Harry can use the Invisibility Cloak to sneak past Prefects and teachers. To put on the Cloak, select the **Cloak Icon** from the Spell Wheel. Remember: wearing the Cloak will limit Harry's movements and available abilities.



Dig Ability

Certain characters will be able to dig up LEGO objects. To start digging, stand your character over the Paw Prints that will appear above certain patches and press and hold **G** or **1**.



Potion Cauldrons

As you move through the game, you will come across black potion cauldrons with ingredient icons orbiting their rims. Adding all of the correct ingredients to a cauldron will cause it to bubble over and the relevant potion to become available. Be careful! Incorrectly brewed potions can have unpredictable side effects. If you don't use the correct ingredients, you'll have to face the consequences!



- If you find a potion ingredient, you can pick it up by pressing **H** or **3**.
- To place a potion ingredient in a cauldron, stand close to the cauldron and press **H** or **3**.
- To drink a potion, stand next to a bubbling cauldron and press **H** or **3**.

ITEMS

LEGO Studs

LEGO studs are the currency of **LEGO Harry Potter™: Years 1-4**. They come in three values:

- silver (adds 10 to your stud total),
- gold (adds 100 to your stud total) and
- blue (adds 1,000 to your stud total).

You can use studs to unlock new characters, spells, Red Brick extras, and Gold Bricks.



Hogwarts Crests

Hogwarts crest pieces will be awarded to you for solving puzzles and accessing hidden areas within Story Events. When you obtain four crest pieces from a particular level, the pieces will join together and form a large Hogwarts crest. Completing a crest will result in a Gold Brick reward.



Spell and Ability Tokens

Tokens give the player new spells and abilities, or upgrade previously learned spells. Some tokens will unlock automatically; others must be purchased from **Wiseacre's Wizarding Equipment** with LEGO studs.

Character Tokens

During the course of the game, you may come across hidden character tokens. Once a character token has been found, the relevant character will become available in **Madam Malkin's Robes for All Occasions** in Diagon Alley and the player can purchase them using studs.

Students in Peril

Be on the lookout for unfortunate students who may have got themselves into a spot of bother. Helping these students will reward you with a Gold Brick.

Red Bricks



Red Bricks allow you to activate special extras—which you can use to help you progress through the game. Whenever you find a Red Brick, you must send it to **Eeylops Owl Emporium** in Diagon Alley using Owl Post.

To post a Red Brick, walk up to it and press **[H]** or **[3]**. Then carry it to the nearest owl perch and press **[H]** or **[3]**.

Once a Red Brick has been delivered to **Eeylops Owl Emporium**, you can purchase it with studs. To activate an unlocked brick, press **[ENTER]** or **[START]** (to pause the game) and then select **Extras**. Highlight the extra you want to use from the available list, press **[ENTER]** or **[2]**, and toggle to turn the extra on or off.

Gold Bricks

Gold Bricks can be used to unlock rewards and bonus content. Gold Bricks are awarded for completing puzzles and tasks during lessons and Story Events, but additional Gold Bricks can be purchased (using LEGO studs) from the ground floor of **Eeylops Owl Emporium**.



True Wizard Bar

Collect LEGO studs in each area of **LEGO Harry Potter™: Years 1-4** to fill up the True Wizard Bar. If you manage to fill the bar with studs before the end of the level, you'll be rewarded with a Gold Brick.



Super Kits

As you collect Hogwarts crest pieces in each year, you will be rewarded with a Super Kit piece which will be added to the cellar in the Leaky Cauldron. Collect all 24 crest pieces and you will be able to build a Super Kit to mark your achievement.

PAUSE MENU

Press **[ENTER]** or **[START]** during gameplay to freeze the game and access the Pause Menu. Use **[W] / [S]** or **[9] / [+]** to navigate the Pause Menu. Press **[ENTER]** or **[2]** to confirm your selection, and press **[ESC]** or **[3]** to go back a step.

- **RESUME** Return to gameplay.
- **OPTIONS** Change in-game sound effects, display settings and music volumes.
- **EXTRAS** Activate or deactivate Red Brick Extras.
- **EXIT** Depending upon where you are in the game, you may choose to exit to one or all of the following:
 - **Return to Hogwarts** Allows you to exit any Story Event and return to Hogwarts castle.
 - **The Leaky Cauldron** Will return you to the Leaky Cauldron (where you can select different game modes, visit the Diagon Alley shops, or explore Gringotts Bank).
 - **Quit Game** Will return you to the Main Menu.
 - **Save and Exit** In Free Play and Replay Mode, this option saves your progress as you exit a level—allowing you to save items you have collected without having to complete the level in its entirety.



TECHNICAL SUPPORT

Every effort has been made to make **LEGO® Harry Potter™: Years 1-4** as compatible with current hardware as possible. However, if you are experiencing problems when running **LEGO® Harry Potter™: Years 1-4**, please read on.

The latest version of the FAQs can be found by selecting the **View FAQs button** in the **Support** tab of the **LEGO® Harry Potter™: Years 1-4** pre-game **Options window** (this is the window that opens when you start the game), or by going straight to the Feral website: <http://support.feralinteractive.com>

Contacting Feral

If the FAQs and/or updates do not solve your problem, then please feel free to contact us. The following information must be obtained **before** contacting Feral Technical Support:

1. The error message displayed when the problem occurred (if any).
2. A **LEGO® Harry Potter™: Years 1-4 Report.txt** file. This contains:
 - An Apple System Profiler Report of your Mac.
 - Any Crash logs that exist for **LEGO® Harry Potter™: Years 1-4**.
 - A list of the game's contents.

All the information required can be obtained by opening **LEGO® Harry Potter™: Years 1-4** and clicking on the **Support** tab in the **LEGO® Harry Potter™: Years 1-4** pre-game **Options window**. In the **Support** tab, click on the **Generate Report** button. Once the report is generated it will appear as a file in your **Downloads** folder. Now click on the **Create e-mail** button. Remember to attach the **LEGO® Harry Potter™: Years 1-4 Report.txt** file to your e-mail.

In your e-mail, please include a brief description of the problem you have experienced with **LEGO® Harry Potter™: Years 1-4**. The subject line of your e-mail must include the words **LEGO Harry Potter**. We will do our best to help you.

E-Mail: legoharrypottersupport@feralinteractive.com

If you prefer to speak with a member of the support team, you may call on the following numbers:

North America Callers

Tel: **1-888-592-9925** (Toll Free)

Available between 9.00am and 6.00pm Central Standard Time, Monday to Friday.

United Kingdom Callers

Tel: **020 8875 9787**

Fax: **020 8875 1846**

Available between 9.00am and 6.00pm GMT, Monday to Friday.

International Callers

Tel: + 44 20 8875 9787

Fax: + 44 20 8875 1846

Available between 9.00am and 6.00pm GMT, Monday to Friday.

Outside of business hours, please leave a message with your name, number and the game for which you are seeking support.

CREDITS

Originally developed by: **Traveller's Tales Games**

Originally published by: **TT Games Publishing Limited**

Macintosh development by: **Open Planet Software & Feral Interactive**

Macintosh publishing by: **Feral Interactive**

WARRANTY

Feral Interactive Ltd. guarantees to the original buyer of the multimedia product that the digital video disc (DVD) supplied with this multimedia product shall not show any fault during a normal-use period of ninety (90) days from the invoiced date of purchase, or any other longer warranty time period provided by applicable legislation.

Please return any defective multimedia product together with this manual by registered letter to:

Feral Returns
64 Kimber Road
London SW18 4PP
United Kingdom

Please state your full name and address (including postcode), as well as the date and location of purchase.

If a disc is returned without proof of purchase or after the warranty period has expired, Feral Interactive Ltd. will choose either to repair or to replace it at customer expense. This warranty is invalid if the disc has been damaged through negligence, accident or misuse, or if it has been modified after acquisition.

The User recognizes expressly that he uses the multimedia product at his own risk. The multimedia product is provided as is, without any warranty other than what is laid down above. The User is responsible for any costs of repairing and/or correcting the multimedia product.

To the extent of what is laid down by law, Feral Interactive Ltd. rejects any warranty relating to the market value of the multimedia product, the User's satisfaction or its capacity to perform a specific use.

The User is responsible for all risks connected with lost profit, lost data, errors and lost business or other information as a result of owning or using the multimedia product. As some legislations do not allow for the aforementioned warranty limitation, it is possible that it does not apply to the User.

CONTROLS

| ACTION | PLAYER 1 | PLAYER 2 |
|--------------------------------------|----------------------|-----------------|
| ■ Move character | [W] [A] [S] [D] | [↑] [←] [↓] [→] |
| ■ Jump | [Y] | [I] |
| ■ Cast on LEGO objects | [G] | [.] |
| ■ Target objects | [G] (press and hold) | [.] |
| ■ Tag character | [J] | [\] |
| ■ Show Spell Wheel | [J] (press and hold) | [\] |
| ■ Cast selected spell on Spell Wheel | [H] | ['] |
| ■ Free play character toggle up | [E] | [I] |
| ■ Free play character toggle down | [Q] | [P] |
| ■ Start / Pause | [ENTER] | [DEL] |

■ **F1** to drop in player 1 using the keyboard.

■ **F2** to drop in player 2 using the keyboard.

■ **Please Note:** If you are using a recent Apple keyboard, you will need to hold down the **fn** key before using your function (**f**) keys.

